### <u>chapter 3</u>: numerical linear algebra

### 3.1 review of linear algebra

$$\left. \begin{array}{l} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2 \\ \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nn}x_n = b_n \end{array} \right\} : \text{ system of linear equations for } x_1, \dots, x_n$$

We can write the system in 3 other forms.

1. 
$$\sum_{j=1}^{n} a_{ij}x_j = b_i$$
,  $i = 1:n$ ,  $i: \text{row index}$ ,  $j: \text{column index}$ 

$$2. \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$

$$3. Ax = b$$

<u>basic problem</u>: Given A and b, find x.

solution : x = b/A : no, but  $x = A \setminus b$  does work in Matlab (what is it doing?)

<u>thm</u>: The following conditions are equivalent.

- 1. The equation Ax = b has a unique solution for any vector b.
- 2. A is invertible, i.e. there exists a matrix  $A^{-1}$  such that  $AA^{-1} = I$
- 3.  $\det A \neq 0$
- 4. The equation Ax = 0 has the unique solution x = 0.
- 5. The columns of A are linearly independent.
- 6. The eigenvalues of A are nonzero.

 $\underline{pf}$ : Math 214/417/419

#### note

- 1. If A is invertible, then  $x = A^{-1}b$  (pf :  $Ax = A(A^{-1}b) = (AA^{-1})b = Ib = b$ ), but this is not the best way to compute x in practice.
- 2. There are two types of methods for solving Ax = b, direct methods and iterative methods. We will begin with direct methods.

#### 3.2 Gaussian elimination

First consider the special case in which A is <u>upper triangular</u>.

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1$$

$$a_{22}x_2 + \cdots + a_{2n}x_n = b_2$$

$$\vdots$$

$$a_{n-1,n-1}x_{n-1} + a_{n-1,n}x_n = b_{n-1}$$

$$a_{nn}x_n = b_n$$

$$\Rightarrow x_n = b_n/a_{nn}$$

$$x_{n-1} = (b_{n-1} - a_{n-1,n}x_n)/a_{n-1,n-1}$$

$$\vdots$$

$$x_1 = (b_1 - (a_{12}x_2 + \dots + a_{1n}x_n))/a_{11}$$

#### back substitution

1. 
$$x_n = b_n/a_{nn}$$

2. for 
$$i = n - 1 : -1 : 1$$
 %  $i : row index$ 

3. 
$$sum = b_i$$

4. for 
$$j = i + 1 : n$$
 %  $j$ : column index

5. 
$$sum = sum - a_{ij} \cdot x_j$$

6. 
$$x_i = sum/a_{ii}$$

### operation count

$$\#$$
 divisions =  $n$ 

# mults = # adds = 
$$\frac{1}{2}n(n-1) = \frac{1}{2}n^2 - \frac{1}{2}n \sim \frac{1}{2}n^2$$
 for large  $n$ 

 $\underline{pf}$ 

# mults = 
$$1 + 2 + \cdots + (n-1) = S$$

$$2S = (1+2+\dots+(n-1)) + ((n-1)+\dots+2+1) = n+n+\dots+n = n(n-1)$$

$$\Rightarrow S = \frac{1}{2}n(n-1) \qquad \underline{ok}$$

Hence the leading order term in the operation count for back substitution is  $n^2$ .

<u>note</u>: Similar considerations apply if A is <u>lower triangular</u>.

note

In case A is a non-triangular matrix, we use <u>elementary row operations</u> to reduce Ax = b to upper triangular form and then apply back substitution to find x.

6 Tues 1/29

elementary row operation :  $\begin{cases} \text{multiply an equation by a nonzero constant and} \\ \text{subtract the result from another equation} \end{cases}$ 

$$\underbrace{\mathbf{ex}} : n = 3$$

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3$$

$$\begin{pmatrix}
a_{11} & a_{12} & a_{13} & b_1 \\
a_{21} & a_{22} & a_{23} & b_2 \\
a_{31} & a_{32} & a_{33} & b_3
\end{pmatrix}$$

step 1: eliminate variable  $x_1$  from eqs. 2 and 3

$$m_{21} = \frac{a_{21}}{a_{11}}$$
  $\Rightarrow$   $a_{22} \rightarrow a_{22} - m_{21}a_{12}$  %  $m_{21}$  is called a multiplier  $a_{23} \rightarrow a_{23} - m_{21}a_{13}$   $b_{2} \rightarrow b_{2} - m_{21}b_{1}$   $m_{31} = \frac{a_{31}}{a_{11}}$   $\Rightarrow$   $a_{32} \rightarrow a_{32} - m_{31}a_{12}$   $a_{33} \rightarrow a_{33} - m_{31}a_{13}$   $b_{3} \rightarrow b_{3} - m_{31}b_{1}$ 

$$\begin{pmatrix}
a_{11} & a_{12} & a_{13} & b_1 \\
0 & a_{22} & a_{23} & b_2 \\
0 & a_{32} & a_{33} & b_3
\end{pmatrix}$$
--- these elements have changed

 $\underline{\text{step } 2}$ : eliminate variable  $x_2$  from eq. 3

$$m_{32} = \frac{a_{32}}{a_{22}} \Rightarrow a_{33} \rightarrow a_{33} - m_{32}a_{23}$$
  
 $b_3 \rightarrow b_3 - l_{32}b_2$ 

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} & b_1 \\ 0 & a_{22} & a_{23} & b_2 \\ 0 & 0 & a_{33} & b_3 \end{pmatrix} : \text{ upper triangular }$$

$$2x_1 - x_2 = 1$$

$$-x_1 + 2x_2 - x_3 = 0$$

$$-x_2 + 2x_3 = 1$$

$$\begin{pmatrix} 2 & -1 & 0 & 1 \\ -1 & 2 & -1 & 0 \\ 0 & -1 & 2 & 1 \end{pmatrix} \quad m_{21} = -1/2$$

$$m_{31} = 0$$

$$\begin{pmatrix} 2 & -1 & 0 & 1 \\ 0 & 3/2 & -1 & 1/2 \\ 0 & -1 & 2 & 1 \end{pmatrix} \quad m_{32} = -1/(3/2) = -2/3$$

$$\begin{pmatrix} 2 & -1 & 0 & 1 \\ 0 & 3/2 & -1 & 1/2 \\ 0 & 0 & 4/3 & 4/3 \end{pmatrix}$$

$$x_3 = 1 , x_2 = (\frac{1}{2} - (-1) \cdot 1)/\frac{3}{2} = 1 , x_1 = (1 - (-1) \cdot 1)/2 = 1 \quad \text{check} : \underline{ok}$$

## general $n \times n$ case

#### reduction to upper triangular form

1. for 
$$k = 1 : n - 1$$
 %  $k : \text{step index}$ 

2. for i = k + 1 : n

3. 
$$m_{ik} = a_{ik}/a_{kk}$$
 % assume  $a_{kk} \neq 0$ , more later

4. for j = k + 1 : n

$$5. a_{ij} = a_{ij} - m_{ik} \cdot a_{kj}$$

6. 
$$b_i = b_i - m_{ik} \cdot b_k$$

#### note

The element  $a_{kk}$  in step k is called a <u>pivot</u> (these are the diagonal elements in the last step). In the previous example, the pivots are  $2, \frac{3}{2}, \frac{4}{3}$ .

# operation count

The leading order term comes from line 5.

$$k = 1 \implies 2(n-1)^{2} \text{ ops} k = 2 \implies 2(n-2)^{2} \text{ ops} \vdots k = n-2 \implies 2 \cdot 2^{2} \text{ ops} k = n-1 \implies 2 \cdot 1^{2} \text{ ops}$$
  $\Rightarrow 2 \cdot \sum_{k=1}^{n-1} k^{2} = 2 \cdot \frac{1}{6}(n-1)n(2n-1) , \text{ pf : soon}$ 

Hence the operation count for Gaussian elimination is  $\frac{2}{3}n^3$ .

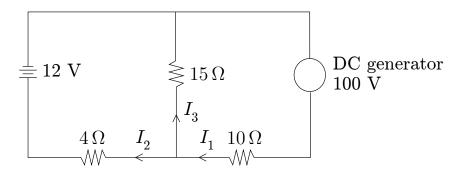
note

$$\sum_{k=1}^{n} k = \frac{1}{2}n(n+1) \quad , \quad \sum_{k=1}^{n} k^2 = \frac{1}{6}n(n+1)(2n+1)$$

pf: 1. already done

2. 
$$n^{3} = n^{3} - (n-1)^{3} + (n-1)^{3} + \dots - 2^{3} + 2^{3} - 1^{3} + 1^{3} = \sum_{k=1}^{n} (k^{3} - (k-1)^{3})$$
  
 $k^{3} - (k-1)^{3} = k^{3} - (k^{3} - 3k^{2} + 3k - 1) = 3k^{2} - 3k + 1$   
 $n^{3} = \sum_{k=1}^{n} (3k^{2} - 3k + 1) = 3\sum_{k=1}^{n} k^{2} - 3\sum_{k=1}^{n} k + \sum_{k=1}^{n} 1 = 3S - 3 \cdot \frac{1}{2}n(n+1) + n$   
 $3S = n^{3} + \frac{3}{2}n(n+1) - n = n(n^{2} + \frac{3}{2}n + \frac{1}{2}) = n(n+1)(n+\frac{1}{2})$  ok

ex: electric circuit for charging a car battery



To determine the currents, we will apply Kirchoff's voltage law and current law.

1. The sum of the voltage drops around any closed loop is zero.

Ohm's law : 
$$V = IR \implies 10I_1 + 15I_3 - 100 = 0$$
 ,  $4I_2 + 12 - 15I_3 = 0$ 

2. The sum of the currents flowing into a junction equals the sum flowing out.

$$\Rightarrow I_1 = I_2 + I_3$$

$$\Rightarrow \begin{pmatrix} 10 & 0 & 15 \\ 0 & 4 & -15 \\ 1 & -1 & -1 \end{pmatrix} \begin{pmatrix} I_1 \\ I_2 \\ I_3 \end{pmatrix} = \begin{pmatrix} 100 \\ -12 \\ 0 \end{pmatrix}$$

Thurs

1/31

Then we can apply Gaussian elimination. But if we write the first 2 equations in reverse order, then we obtain the following system.

$$\begin{pmatrix} 0 & 4 & -15 \\ 10 & 0 & 15 \\ 1 & -1 & -1 \end{pmatrix} \begin{pmatrix} I_1 \\ I_2 \\ I_3 \end{pmatrix} = \begin{pmatrix} -12 \\ 100 \\ 0 \end{pmatrix}$$

In this case Gaussian elimination breaks down because the 1st pivot is zero.

## 3.3 pivoting

There are various strategies that can be applied if one of the pivots is zero.

# partial pivoting

Consider the reduced matrix at the beginning of step k.

$$\begin{pmatrix} a_{11} & \cdots & a_{1k} & \cdots & a_{1n} & b_1 \\ & \ddots & & \vdots & & \vdots & \vdots \\ & & \ddots & \vdots & & \vdots & \vdots \\ & & a_{kk} & \cdots & a_{kn} & b_k \\ & \vdots & & \vdots & \vdots \\ & & \vdots & & \vdots & \vdots \\ & & & a_{nk} & \cdots & a_{nn} & b_n \end{pmatrix}$$

If  $a_{kk} = 0$ , find index l such that  $|a_{lk}| = \max\{|a_{ik}|; k \leq i \leq n\}$ , then interchange row l and row k and proceed with the elimination.

- 1. If A is invertible, then Gaussian elimination with partial pivoting does not break down. (pf : Math 571)
- 2. In practice, pivoting is often applied even if the pivot element is nonzero.

$$\frac{\text{ex}}{\begin{pmatrix} \epsilon & 1 + 1 + \epsilon \\ 1 & 1 & 2 \end{pmatrix}} \rightarrow \begin{pmatrix} \epsilon & 1 & 1 + \epsilon \\ 0 & 1 - \frac{1}{\epsilon} & 1 - \frac{1}{\epsilon} \end{pmatrix} \Rightarrow x_1 = \frac{1 + \epsilon - 1}{\epsilon} = 1 \\
 m_{21} = \frac{1}{\epsilon} \qquad x_2 = \frac{1 - \frac{1}{\epsilon}}{1 - \frac{1}{\epsilon}} = 1$$
: exact solution

Now consider the effect of roundoff error.

$$\begin{pmatrix} \epsilon & 1 & | & 1 \\ 0 & -\frac{1}{\epsilon} & | & -\frac{1}{\epsilon} \end{pmatrix} \Rightarrow \begin{cases} \tilde{x}_1 = \frac{1-1}{\epsilon} = 0 \\ \tilde{x}_2 = \frac{-\frac{1}{\epsilon}}{-\frac{1}{\epsilon}} = 1 \end{cases} : \text{ computed solution , inaccurate}$$

Now apply pivoting in the presence of roundoff error.

$$\begin{pmatrix} 1 & 1 + 2 \\ \epsilon & 1 + 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1 + 2 \\ 0 & 1 + 1 \end{pmatrix} \Rightarrow \tilde{x}_1 = 1 \\ \tilde{x}_2 = 1 \end{cases} : \text{new computed solution}, \text{ accurate}$$

$$m_{21} = \frac{\epsilon}{1} = \epsilon$$

This is an issue of stability. (more later)

# 3.4 vector and matrix norms

To prepare for error analysis, we need a way to measure the size of a vector.

 $\underline{\text{def}}$ : A <u>vector norm</u> is a function ||x|| satisfying the following properties.

1. 
$$||x|| \ge 0$$
 and  $||x|| = 0 \iff x = 0$ 

2. 
$$||\alpha x|| = |\alpha| \cdot ||x||$$
,  $\alpha$ : scalar

3. 
$$||x+y|| \le ||x|| + ||y||$$
: triangle inequality

$$\underline{\text{ex}}$$
  $||x||_2 = \left(\sum_{i=1}^n x_i^2\right)^{1/2}$ : Euclidean length

$$||x||_{\infty} = \max\{|x_i| : i = 1, \dots, n\}$$

<u>pf</u> ...

$$\underline{\mathbf{ex}}: \ x = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \Rightarrow ||x||_2 = \sqrt{5} \ , \ ||x||_{\infty} = 2$$

 $\underline{\operatorname{def}}$ : Given a matrix A, consider the operator  $x \to Ax$  as input  $\to$  output.

Then  $\frac{||Ax||}{||x||}$  is the <u>amplification factor</u> for a given input vector x, and we define the <u>matrix norm</u> to be the maximum amplification factor over all nonzero input vectors,  $||A|| = \max_{x \neq 0} \frac{||Ax||}{||x||}$ . The matrix norm satisfies the following properties.

1. 
$$||A|| \ge 0$$
 and  $||A|| = 0 \Leftrightarrow A = 0$ 

$$2. ||\alpha A|| = |\alpha| \cdot ||A||$$

3. 
$$||A + B|| \le ||A|| + ||B||$$

4. 
$$||Ax|| \le ||A|| \cdot ||x||$$

5. 
$$||AB|| \le ||A|| \cdot ||B||$$

pf: just 5

$$\begin{aligned} ||AB|| &= \max_{x \neq 0} \frac{||ABx||}{||x||} \leq \max_{x \neq 0} \frac{||A|| \cdot ||Bx||}{||x||} \leq \max_{x \neq 0} \frac{||A|| \cdot ||B|| \cdot ||x||}{||x||} = ||A|| \cdot ||B|| \\ &\uparrow \qquad \uparrow \qquad \uparrow \qquad \uparrow \\ &\det \qquad \text{prop 4} \qquad \qquad \underbrace{\text{ok}}_{} \end{aligned}$$

<u>note</u>: Computing ||A|| by the definition is difficult and there are more convenient formulas that can be used in practice.

$$\underline{\text{thm}}: ||A||_{\infty} = \max_{x \neq 0} \frac{||Ax||_{\infty}}{||x||_{\infty}} = \max_{i} \sum_{j} |a_{ij}| : \max \text{ row sum}$$

pf: omit (Math 571)

$$\underline{\text{ex}}: A = \begin{pmatrix} 3 & -4 \\ 1 & 0 \end{pmatrix} \Rightarrow ||A||_{\infty} = \max\{|3| + |-4|, |1| + |0|\} = 7$$

$$x = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \Rightarrow Ax = \begin{pmatrix} 3 \\ 1 \end{pmatrix} \Rightarrow \frac{||Ax||_{\infty}}{||x||_{\infty}} = \frac{3}{1} = 3$$

$$x = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \implies Ax = \begin{pmatrix} -4 \\ 0 \end{pmatrix} \implies \frac{||Ax||_{\infty}}{||x||_{\infty}} = \frac{4}{1} = 4$$

$$x = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \Rightarrow Ax = \begin{pmatrix} -1 \\ 1 \end{pmatrix} \Rightarrow \frac{||Ax||_{\infty}}{||x||_{\infty}} = \frac{1}{1} = 1$$

$$x = \begin{pmatrix} 1 \\ -1 \end{pmatrix} \Rightarrow Ax = \begin{pmatrix} 7 \\ 1 \end{pmatrix} \Rightarrow \frac{||Ax||_{\infty}}{||x||_{\infty}} = \frac{7}{1} = 7 : \text{max amp factor by thm}$$

### 3.5 error analysis

$$Ax = b$$

x: exact solution ,  $\tilde{x}$ : approximate solution

 $e = x - \tilde{x}$ : <u>error</u> (usually unknown) ,  $r = b - A\tilde{x}$ : <u>residual</u> (can be computed)

question: What is the relation between e and r?

$$\underline{\mathbf{ex}}: \begin{pmatrix} 1.01 & 0.99 & 2 \\ 0.99 & 1.01 & 2 \end{pmatrix} \Rightarrow x = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\tilde{x}_1 = \begin{pmatrix} 1.01 \\ 1.01 \end{pmatrix} \Rightarrow e_1 = x - \tilde{x}_1 = \begin{pmatrix} -0.01 \\ -0.01 \end{pmatrix} \Rightarrow ||e_1|| = 0.01$$

$$r_1 = b - A\tilde{x}_1 = {2 \choose 2} - {2.02 \choose 2.02} = {-0.02 \choose -0.02} \Rightarrow ||r_1|| = 0.02$$

$$\tilde{x}_2 = \begin{pmatrix} 2 \\ 0 \end{pmatrix} \Rightarrow e_2 = x - \tilde{x}_2 = \begin{pmatrix} -1 \\ 1 \end{pmatrix} \Rightarrow ||e_2|| = 1$$

$$r_2 = b - A\tilde{x}_2 = {2 \choose 2} - {2.02 \choose 1.98} = {-0.02 \choose 0.02} \Rightarrow ||r_2|| = 0.02$$

Hence if ||r|| is small, there is no guarantee that ||e|| is also small.

question: How large can ||e|| be?

8 Tues 2/5

$$\underline{\text{thm}}: \frac{||e||}{||x||} \le \kappa(A) \frac{||r||}{||b||}, \text{ where } \kappa(A) = ||A|| \cdot ||A^{-1}|| : \underline{\text{condition number}}$$

$$\underline{\text{ex}}: A = \begin{pmatrix} 1.01 & 0.99 \\ 0.99 & 1.01 \end{pmatrix} \Rightarrow ||A|| = 2$$

$$A^{-1} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix} = \frac{1}{0.04} \begin{pmatrix} 1.01 & -0.99 \\ -0.99 & 1.01 \end{pmatrix}$$
$$= \begin{pmatrix} 25.25 & -24.75 \\ -24.75 & 25.25 \end{pmatrix} \implies ||A^{-1}|| = 50 \implies \kappa(A) = 100 \quad \underline{ok}$$

 $\underline{pf}$ 

1. 
$$||b|| = ||Ax|| \le ||A|| \cdot ||x|| \Rightarrow ||x|| \ge ||b||/||A||$$

2. 
$$Ae = A(x - \tilde{x}) = Ax - A\tilde{x} = b - A\tilde{x} = r \Rightarrow Ae = r$$

3. 
$$e = A^{-1}r \Rightarrow ||e|| = ||A^{-1}r|| \leq ||A^{-1}|| \cdot ||r||$$

4. 
$$\frac{||e||}{||x||} \le \frac{||A^{-1}|| \cdot ||r||}{||b||/||A||} = \frac{||A|| \cdot ||A^{-1}|| \cdot ||r||}{||b||} = \kappa(A) \cdot \frac{||r||}{||b||} \quad \underline{\text{ok}}$$

alternative viewpoint

1. 
$$Ax = b \atop A\tilde{x} = \tilde{b}$$
  $\Rightarrow \frac{||x - \tilde{x}||}{||x||} \le \kappa(A) \frac{||b - \tilde{b}||}{||b||}$  : perturbation of RHS , pf : ok

2. 
$$\begin{cases} Ax = b \\ \tilde{A}\tilde{x} = b \end{cases} \Rightarrow \frac{||x - \tilde{x}||}{||\tilde{x}||} \leq \kappa(A) \frac{||A - \tilde{A}||}{||A||}$$
: perturbation of matrix, pf: ...

Hence  $\kappa(A)$  controls the change in x due to changes in A and b.

 $\underline{ex}$  (recall)

$$\begin{pmatrix} \epsilon & 1 \mid 1 + \epsilon \\ 1 & 1 \mid 2 \end{pmatrix} \rightarrow \begin{pmatrix} \epsilon & 1 & | 1 + \epsilon \\ 0 & 1 - \frac{1}{\epsilon} \mid 1 - \frac{1}{\epsilon} \end{pmatrix} \Rightarrow \begin{cases} x_1 = 1 \\ x_2 = 1 \end{cases} : \text{ exact solution}$$

Now consider the effect of roundoff error.

$$\begin{pmatrix} \epsilon & 1 & 1 \\ 0 & -\frac{1}{\epsilon} & -\frac{1}{\epsilon} \end{pmatrix} \Rightarrow \begin{array}{c} \tilde{x}_1 = 0 \\ \tilde{x}_2 = 1 \end{array} \} : \text{computed solution , inaccurate}$$

explanation

$$A = \begin{pmatrix} \epsilon & 1 \\ 1 & 1 \end{pmatrix} , \ A^{-1} = \frac{1}{\epsilon - 1} \begin{pmatrix} 1 & -1 \\ -1 & \epsilon \end{pmatrix} \Rightarrow \kappa(A) = 2 \cdot \frac{1}{|\epsilon - 1|} \cdot 2 \approx 4$$

However, Gaussian elimination reduces the system to upper triangular form.

$$U = \begin{pmatrix} \epsilon & 1 \\ 0 & 1 - \frac{1}{\epsilon} \end{pmatrix}, \ U^{-1} = \frac{1}{\epsilon - 1} \begin{pmatrix} 1 - \frac{1}{\epsilon} & -1 \\ 0 & \epsilon \end{pmatrix}$$
$$\Rightarrow \kappa(U) = |1 - \frac{1}{\epsilon}| \cdot \frac{1}{|\epsilon - 1|} \cdot (|1 - \frac{1}{\epsilon}| + 1) \approx \frac{1}{\epsilon^2} : \text{ larger than } \kappa(A)$$

Hence a small change in the matrix or RHS of the reduced system (e.g. due to roundoff error) can produce a large change in the computed solution (as in the example). This means that Gaussian elimination is an <u>unstable</u> method for solving Ax = b, because it replaced a well-conditioned matrix A by an ill-conditioned matrix U. However, pivoting produces a different reduced system.

$$\begin{pmatrix} 1 & 1 & 2 \\ \epsilon & 1 & 1 + \epsilon \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1 & 2 \\ 0 & 1 - \epsilon & 1 - \epsilon \end{pmatrix} \Rightarrow \tilde{x}_1 = 1 \\ \tilde{x}_2 = 1 \} : \text{ exact solution}$$

$$U = \begin{pmatrix} 1 & 1 \\ 0 & 1 - \epsilon \end{pmatrix} , \ U^{-1} = \frac{1}{1 - \epsilon} \begin{pmatrix} 1 - \epsilon & -1 \\ 0 & 1 \end{pmatrix} \ \Rightarrow \ \kappa(U) \, \approx \, 4 \, \approx \, \kappa(A)$$

Hence, pivoting preserves the condition number of the original matrix, and therefore Gaussian elimination + pivoting is <u>stable</u> (in most cases).

<u>3.6 LU factorization</u>: matrix form of Gaussian elimination

Consider the  $3 \times 3$  case (but the  $n \times n$  case is similar).

9 Thurs 2/7

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

step 1: eliminate variable  $x_1$  from eqs. 2 and 3

$$m_{21} = \frac{a_{21}}{a_{11}}, m_{31} = \frac{a_{31}}{a_{11}}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ -m_{21} & 1 & 0 \\ -m_{31} & 0 & 1 \end{pmatrix} \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ 0 & \boxed{a_{22}} & a_{23} \\ 0 & \boxed{a_{32}} & a_{33} \end{bmatrix}$$

step 2: eliminate variable  $x_2$  from eq. 3

$$m_{32} = \frac{a_{32}}{a_{22}}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -m_{32} & 1 \end{pmatrix} \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a_{22} & a_{23} \\ 0 & a_{32} & a_{33} \end{pmatrix} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a_{22} & a_{23} \\ 0 & 0 & \begin{bmatrix} a_{33} \\ a_{33} \end{bmatrix} \end{pmatrix} = U : \text{ upper triangular }$$

$$\Rightarrow E_2 E_1 A = U \Rightarrow E_1 A = E_2^{-1} U \Rightarrow A = E_1^{-1} E_2^{-1} U$$

$$E_{1} = \begin{pmatrix} 1 & 0 & 0 \\ -m_{21} & 1 & 0 \\ -m_{31} & 0 & 1 \end{pmatrix} \Rightarrow E_{1}^{-1} = \begin{pmatrix} 1 & 0 & 0 \\ m_{21} & 1 & 0 \\ m_{31} & 0 & 1 \end{pmatrix}, \text{ check } : E_{1}E_{1}^{-1} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$E_2 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -m_{32} & 1 \end{pmatrix} \Rightarrow E_2^{-1} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & m_{32} & 1 \end{pmatrix} , \text{ check } : \dots$$

$$E_1^{-1}E_2^{-1} = \begin{pmatrix} 1 & 0 & 0 \\ m_{21} & 1 & 0 \\ m_{31} & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & m_{32} & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ m_{21} & 1 & 0 \\ m_{31} & m_{32} & 1 \end{pmatrix} = L : \text{lower triangular}$$

final result : A = LU

$$\underline{\text{ex}}: \begin{pmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{pmatrix} \to \begin{pmatrix} 2 & -1 & 0 \\ 0 & \frac{3}{2} & -1 \\ 0 & -1 & 2 \end{pmatrix} \to \begin{pmatrix} 2 & -1 & 0 \\ 0 & \frac{3}{2} & -1 \\ 0 & 0 & \frac{4}{3} \end{pmatrix} 
m_{21} = \frac{-1}{2} \qquad m_{32} = \frac{-1}{3/2} = -\frac{2}{3} 
m_{31} = \frac{0}{2} = 0$$

check: 
$$LU = \begin{pmatrix} 1 & 0 & 0 \\ -\frac{1}{2} & 1 & 0 \\ 0 & -\frac{2}{3} & 1 \end{pmatrix} \begin{pmatrix} 2 & -1 & 0 \\ 0 & \frac{3}{2} & -1 \\ 0 & 0 & \frac{4}{3} \end{pmatrix} = \begin{pmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{pmatrix} = A \quad \underline{ok}$$

<u>note</u>: The following steps are used to solve Ax = b.

- 1. factor A = LU, op count  $= \frac{2}{3}n^3$
- 2. solve Ly = b by forward substitution, op count  $= n^2$
- 3. solve Ux = y by back substitution , op count  $= n^2$

 $check: Ax = LUx = Ly = b \quad \underline{ok}$ 

$$\underline{\mathbf{ex}}: A = \begin{pmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{pmatrix}, b = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \Rightarrow x = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

Previously we used Gaussian elimination, but now we'll use LU factorization.

$$Ly = b \implies \begin{pmatrix} 1 & 0 & 0 \\ -\frac{1}{2} & 1 & 0 \\ 0 & -\frac{2}{3} & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \Rightarrow \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} 1 \\ \frac{1}{2} \\ \frac{4}{3} \end{pmatrix}$$

$$Ux = y \implies \begin{pmatrix} 2 & -1 & 0 \\ 0 & \frac{3}{2} & -1 \\ 0 & 0 & \frac{4}{3} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 1 \\ \frac{1}{2} \\ \frac{4}{3} \end{pmatrix} \Rightarrow \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \quad \underline{ok}$$

question: So what's the point of LU factorization?

answer: Some applications require solving Ax = b for a given matrix A and a sequence of vectors b, e.g. a time-dependent problem. Once the LU factorization of A is known, we can apply forward and back substitution to the sequence of vectors b; it's not necessary to repeat the LU factorization.

## 3.7 two-point boundary value problem

Find y(x) on  $0 \le x \le 1$  satisfying the differential equation -y'' = r(x), subject to boundary conditions  $y(0) = \alpha, y(1) = \beta$ . This problem is a model for 1D steady state heat diffusion, where y(x) is a temperature profile and r(x) is a distribution of heat sources. (Think of  $r(x), \alpha, \beta$  as input and y(x) as output.)

### finite-difference scheme

choose  $n \ge 1$  and set  $h = \frac{1}{n+1}$ : mesh size

set  $x_i = ih$  for i = 0, 1, ..., n + 1: mesh points  $(x_0 = 0, x_{n+1} = 1)$ 

 $y(x_i) = y_i$ : exact solution ,  $r_i = r(x_i)$ 

recall: 
$$D_+ y_i = \frac{y_{i+1} - y_i}{h}$$
,  $D_- y_i = \frac{y_i - y_{i-1}}{h}$ 

$$D_{+}D_{-}y_{i} = D_{+}(D_{-}y_{i}) = D_{+}\left(\frac{y_{i} - y_{i-1}}{h}\right) = \frac{1}{h}(D_{+}y_{i} - D_{+}y_{i-1})$$
$$= \frac{1}{h}\left(\frac{y_{i+1} - y_{i}}{h} - \left(\frac{y_{i} - y_{i-1}}{h}\right)\right) = \frac{y_{i+1} - 2y_{i} + y_{i-1}}{h^{2}} \approx y''(x_{i})$$

question: How accurate is the approximation?

 $y_{i+1} = y(x_{i+1}) = y(x_i + h)$ : expand in a Taylor series about  $x = x_i$ 

$$y_{i+1} = y_i + hy_i' + \frac{h^2}{2}y_i'' + \frac{h^3}{3!}y_i''' + \frac{h^4}{4!}y_i^{(4)} + \frac{h^5}{5!}y_i^{(5)} + O(h^6)$$

$$y_{i-1} = y_i - hy_i' + \frac{h^2}{2}y_i'' - \frac{h^3}{3!}y_i''' + \frac{h^4}{4!}y_i^{(4)} - \frac{h^5}{5!}y_i^{(5)} + O(h^6)$$

$$D_{+}D_{-}y_{i} = \underbrace{\frac{y_{i+1} - 2y_{i} + y_{i-1}}{h^{2}}}_{\text{approximation}} = \underbrace{y_{i}''}_{\text{exact}} + \underbrace{\frac{h^{2}}{12}y_{i}^{(4)} + O(h^{4})}_{\text{discretization}} : 2nd \text{ order accurate}$$

 $w_i$ : numerical solution,  $w_i \approx y_i$ ,  $w_0 = \alpha$ ,  $w_{n+1} = \beta$ 

$$-\left(\frac{w_{i+1}-2w_i+w_{i-1}}{h^2}\right)=r_i,\ i=1,\ldots,n$$
: finite-difference equations

$$\frac{1}{h^2} \left( -w_{i+1} + 2w_i - w_{i-1} \right) = r_i$$

$$i=2 \implies \frac{1}{h^2}(-w_3+2w_2-w_1) = r_2$$

$$i = 1 \implies \frac{1}{h^2} \left( -w_2 + 2w_1 - \alpha \right) = r_1$$

$$i = n \implies \frac{1}{h^2} \left( -\beta + 2w_n - w_{n-1} \right) = r_n$$

10 Tues 2/12

$$\frac{1}{h^2} \begin{pmatrix} 2 & -1 & & & \\ -1 & 2 & -1 & & \\ & \ddots & \ddots & \ddots & \\ & & -1 & 2 & -1 \\ & & & -1 & 2 \end{pmatrix} \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_{n-1} \\ w_n \end{pmatrix} = \begin{pmatrix} r_1 + \alpha/h^2 \\ r_2 \\ \vdots \\ r_{n-1} \\ r_n + \beta/h^2 \end{pmatrix} \implies A_h w_h = r_h$$

$$A_h : \begin{cases} \text{symmetric,} \\ \text{tridiagonal} \end{cases}$$

### questions

- 1. Is  $A_h$  invertible?
- 2. Can  $w_h$  be computed efficiently?
- 3. Does  $w_h \to y_h$  as  $h \to 0$ , i.e. does the numerical solution converge to the exact solution as the mesh is refined? If so, what is the order of accuracy?

<u>LU factorization for a tridiagonal system</u> (Thomas algorithm)

$$\begin{pmatrix} b_1 & c_1 \\ a_2 & b_2 & c_2 \\ & \ddots & \ddots & \ddots \\ & & \ddots & \ddots & c_{n-1} \\ & & & a_n & b_n \end{pmatrix} = \begin{pmatrix} 1 \\ l_2 & 1 \\ & \ddots & \ddots \\ & & \ddots & \ddots \\ & & & l_n & 1 \end{pmatrix} \begin{pmatrix} u_1 & c_1 \\ & u_2 & c_2 \\ & & \ddots & \ddots \\ & & & \ddots & c_{n-1} \\ & & & u_n \end{pmatrix}$$

 $\underline{\text{special case}} : n = 3$ 

$$\begin{pmatrix} b_1 & c_1 & 0 \\ a_2 & b_2 & c_2 \\ 0 & a_3 & b_3 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ l_2 & 1 & 0 \\ 0 & l_3 & 1 \end{pmatrix} \begin{pmatrix} u_1 & c_1 & 0 \\ 0 & u_2 & c_2 \\ 0 & 0 & u_3 \end{pmatrix}$$

### find L, U

$$b_1 = u_1 \Rightarrow u_1 = b_1$$
  
 $a_2 = l_2 u_1 \Rightarrow l_2 = a_2/u_1$   
 $b_2 = l_2 c_1 + u_2 \Rightarrow u_2 = b_2 - l_2 c_1$ , ...

#### general case

#### find L, U

$$b_1 = u_1 \Rightarrow u_1 = b_1$$

$$a_k = l_k u_{k-1} \Rightarrow l_k = a_k / u_{k-1}$$

$$b_k = l_k c_{k-1} + u_k \Rightarrow u_k = b_k - l_k c_{k-1}$$
 for  $k = 2 : n$ 
solve  $Lz = r$ 

$$z_1 = r_1$$

$$l_k z_{k-1} + z_k = r_k \implies z_k = r_k - l_k z_{k-1}$$
 for  $k = 2: n$ 

# solve Uw = z

$$u_n w_n = z_n$$
  $\Rightarrow w_n = z_n / u_n$   
 $u_k w_k + c_k w_{k+1} = z_k \Rightarrow w_k = (z_k - c_k w_{k+1}) / u_k$  for  $k = n - 1 : -1 : 1$ 

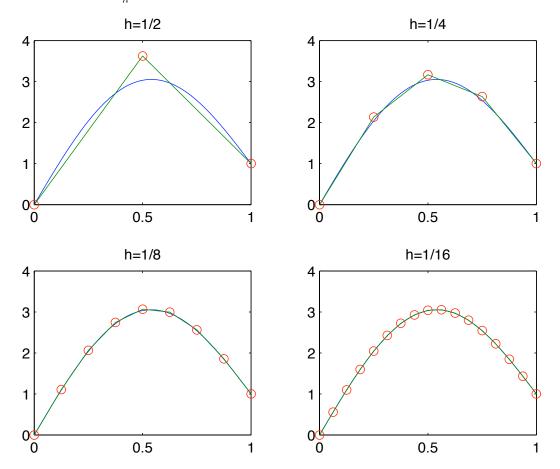
 $\underline{\text{note}}$ : operation count = O(n)

memory = O(n) if vectors are used instead of full matrices

two-point byp :  $-y'' = 25 \sin \pi x$ ,  $0 \le x \le 1$ , y(0) = 0, y(1) = 1

solution:  $y(x) = \frac{25}{\pi^2} \sin \pi x + x$ , check...





exact solution : y(x) is plotted as a solid curve numerical solution :  $w_h$  is plotted as circles connected by straight lines The error is  $||y_h - w_h||$ , where  $y_h$  denotes the exact solution at the mesh points.

h	$  y_h-w_h  $	$\frac{  y_h - w_h  }{h}$	$\frac{  y_h - w_h  }{h^2}$	$\frac{  y_h - w_h  }{h^3}$
0.50000000	0.591970401	1.18394082	2.36788164	4.73576327
0.25000000	0.134324755	0.53729902	2.14919607	8.59678429
0.12500000	0.032804625	0.26243700	2.09949598	16.7959678
0.06250000	0.008153732	0.13045971	2.08735544	33.3976870

1. If h decreases by  $\frac{1}{2}$ , then the error decreases by approximately  $\frac{1}{4}$ .

<u>note</u>

2. We see that  $||y_h - w_h|| = O(h^2)$ , so the method is 2nd order accurate.

### 3.8 iterative methods

Gaussian elimination is a <u>direct method</u> for solving Ax = b, because it yields the exact solution x after a finite number of steps. In practice, the  $O(n^3)$  operation count is an obstacle when n is large and memory is an issue too. Now we consider <u>iterative methods</u>, an alternative class of methods which generate a sequence of approximate solutions  $x_k$  such that  $\lim_{k\to\infty} x_k = x$ . As we shall see, iterative methods have some advantages over direct methods.

$$Ax = b \Leftrightarrow x = Bx + c$$
: equivalent linear system 
$$x_{k+1} = Bx_k + c$$
: fixed-point iteration: given  $x_0$ , compute  $x_1$ , ...

#### $B: \underline{\text{iteration matrix}}$

#### Jacobi method

$$A = L + D + U$$
: this is different than LU factorization

$$D = diag(a_{11}, ..., a_{nn})$$
, assume  $a_{ii} \neq 0$ ,  $i = 1 : n$ 

$$L = \begin{pmatrix} 0 & & & & \\ a_{21} & 0 & & & \\ \vdots & \ddots & \ddots & & \\ \vdots & & \ddots & \ddots & \\ a_{n1} & \cdots & \cdots & a_{n,n-1} & 0 \end{pmatrix} , U = \begin{pmatrix} 0 & a_{12} & \cdots & \cdots & a_{1n} \\ 0 & \ddots & & \vdots \\ & & \ddots & \ddots & \vdots \\ & & & \ddots & \ddots & \vdots \\ & & & & \ddots & a_{n-1,n} \\ & & & & 0 \end{pmatrix}$$

$$Ax = b \Leftrightarrow (L + D + U)x = b$$

$$\Leftrightarrow Dx = -(L + U)x + b$$

$$\Leftrightarrow x = -D^{-1}(L + U)x + D^{-1}b , B_I = -D^{-1}(L + U)$$

$$Dx_{k+1} = -(L+U)x_k + b$$
: easy to solve for  $x_{k+1}$ 

#### component form

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1 \implies a_{11}x_1^{(k+1)} = b_1 - \left(a_{12}x_2^{(k)} + a_{13}x_3^{(k)}\right)$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2 \implies a_{22}x_2^{(k+1)} = b_2 - \left(a_{21}x_1^{(k)} + a_{23}x_3^{(k)}\right)$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3 \implies a_{33}x_3^{(k+1)} = b_3 - \left(a_{31}x_1^{(k)} + a_{32}x_2^{(k)}\right)$$

ex

$$2x_1 - x_2 = 1 \implies 2x_1^{(k+1)} = 1 + x_2^{(k)}$$
  
 $-x_1 + 2x_2 = 1 \implies 2x_2^{(k+1)} = 1 + x_1^{(k)}$ 

The exact solution is  $x_1 = x_2 = 1$ . Let the initial guess be  $x_1^{(0)} = x_2^{(0)} = 0$ .

k	$x_1^{(k)}$	$x_2^{(k)}$
0	0	0
1	1/2	1/2
2	3/4	3/4
3	7/8	7/8

Hence the numerical solution converges to the exact solution as  $k \to \infty$ .

 $\underline{\operatorname{def}} : e_k = x - x_k : \text{ error at step } k$ 

In the example we have  $||e_0|| = 1$ ,  $||e_1|| = \frac{1}{2}$ ,  $||e_2|| = \frac{1}{4}$ , ...,  $||e_{k+1}|| = \frac{1}{2}||e_k||$ . <u>question</u>: What determines the factor  $\frac{1}{2}$ ?

thm

Consider a linear system Ax = b and fixed-point iteration  $x_{k+1} = Bx_k + c$ .

- 1.  $e_{k+1} = Be_k$  for all  $k \ge 0$
- 2. If ||B|| < 1, then  $x_k \to x$  as  $k \to \infty$  for any initial guess  $x_0$ .

 $\underline{pf}$ 

1. 
$$e_{k+1} = x - x_{k+1} = (Bx + c) - (Bx_k + c) = B(x - x_k) = Be_k$$

2. 
$$||e_{k+1}|| = ||Be_k|| \le ||B|| \cdot ||e_k|| = ||B|| \cdot ||Be_{k-1}|| \le ||B|| \cdot ||B|| \cdot ||e_{k-1}||$$

$$\Rightarrow ||e_{k+1}|| \le ||B||^2 \cdot ||e_{k-1}||$$

. . .

$$\Rightarrow ||e_{k+1}|| \le ||B||^{k+1} \cdot ||e_0|| \to 0 \text{ as } k \to \infty$$
 ok

$$\frac{ex}{A} = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix} \Rightarrow B_J = -D^{-1}(L+U) = -\begin{pmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{2} \end{pmatrix} \begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & \frac{1}{2} \\ \frac{1}{2} & 0 \end{pmatrix} 
\Rightarrow ||B_J|| = \frac{1}{2}$$

Hence since  $||B_J|| = \frac{1}{2} < 1$ , the theorem implies that Jacobi's method converges, and the proof shows that  $||e_k||$  decreases by a factor of at least  $\frac{1}{2}$  in each step.

#### Gauss-Seidel method

$$A = L + D + U$$
: as before

12 Tues 2/19

$$Ax = b \Leftrightarrow (L+D+U)x = b$$

$$\Leftrightarrow (L+D)x = -Ux + b$$

$$\Leftrightarrow x = -(L+D)^{-1}Ux + (L+D)^{-1}b , B_{GS} = -(L+D)^{-1}U$$

 $(L+D)x_{k+1} = -Ux_k + b$ : solve by forward substitution

# component form

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1 \quad \Rightarrow \quad a_{11}x_1^{(k+1)} = b_1 - \left(a_{12}x_2^{(k)} + a_{13}x_3^{(k)}\right)$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2 \quad \Rightarrow \quad a_{22}x_2^{(k+1)} = b_2 - \left(a_{21}x_1^{(k+1)} + a_{23}x_3^{(k)}\right)$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3 \quad \Rightarrow \quad a_{33}x_3^{(k+1)} = b_3 - \left(a_{31}x_1^{(k+1)} + a_{32}x_2^{(k+1)}\right)$$

Hence  $x_i^{(k+1)}$  is used as soon as it's computed, in contrast to Jacobi.

ex

$$2x_{1} - x_{2} = 1 \Rightarrow 2x_{1}^{(k+1)} = 1 + x_{2}^{(k)}$$

$$-x_{1} + 2x_{2} = 1 \Rightarrow 2x_{2}^{(k+1)} = 1 + x_{1}^{(k+1)}$$

$$\begin{array}{c|ccc} k & x_{1}^{(k)} & x_{2}^{(k)} \\ \hline 0 & 0 & 0 \\ 1 & 1/2 & 3/4 \\ 2 & 7/8 & 15/16 \\ 3 & 31/32 & 63/64 \end{array}$$

Hence Gauss-Seidel converges faster than Jacobi.

$$||e_0|| = 1$$
,  $||e_1|| = \frac{1}{2}$ ,  $||e_2|| = \frac{1}{8}$ ,  $||e_3|| = \frac{1}{32}$ , ...,  $||e_{k+1}|| = \frac{1}{4}||e_k||$  for  $k \ge 1$   
 $A = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix} \Rightarrow B_{GS} = -(L+D)^{-1}U = -\frac{1}{4}\begin{pmatrix} 2 & 0 \\ 1 & 2 \end{pmatrix}\begin{pmatrix} 0 & -1 \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} 0 & \frac{1}{2} \\ 0 & \frac{1}{4} \end{pmatrix}$   
 $\Rightarrow ||B_{GS}|| = \frac{1}{2}$ 

Since  $||B_{GS}|| = \frac{1}{2} < 1$ , the theorem implies that Gauss-Seidel converges, but we see that  $||e_k||$  decreases by a factor of  $\frac{1}{4} < ||B_{GS}||$  in each step.

summary

$$A = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix} \Rightarrow B_J = \begin{pmatrix} 0 & \frac{1}{2} \\ \frac{1}{2} & 0 \end{pmatrix} \Rightarrow ||B_J|| = \frac{1}{2} , ||e_{k+1}|| = \frac{1}{2}||e_k||$$

$$B_{GS} = \begin{pmatrix} 0 & \frac{1}{2} \\ 0 & \frac{1}{4} \end{pmatrix} \Rightarrow ||B_{GS}|| = \frac{1}{2} , ||e_{k+1}|| = \frac{1}{4}||e_k||$$

question: What determines the factor by which  $||e_k||$  decreases in each step?

To answer this question, we need to recall some facts about eigenvalues and eigenvectors.

 $\underline{\text{def}}$ : If  $Ax = \lambda x$ , where  $x \neq 0$  is a vector and  $\lambda$  is a scalar (real or complex), then  $\lambda$  is an <u>eigenvalue</u> of A and x is a corresponding <u>eigenvector</u>.

$$\underline{\mathbf{ex}} : A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$A \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \implies \lambda = 1 \text{ is an e-value with e-vector } x = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$A \begin{pmatrix} -1 \\ -1 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \end{pmatrix} \implies \lambda = 1 , \ x = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$$

$$A \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix} \implies \lambda = -1 , \ x = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

note

$$Ax = \lambda x$$
,  $x \neq 0 \Leftrightarrow (A - \lambda I)x = 0$ ,  $x \neq 0 \Leftrightarrow \det(A - \lambda I) = 0$ 

$$f_A(\lambda) = \det(A - \lambda I)$$
: characteristic polynomial of A

Hence the e-values of A are the roots of the characteristic polynomial  $f_A(\lambda)$ .

$$\underline{\mathbf{ex}}: A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$f_A(\lambda) = \det(A - \lambda I) = \det\begin{pmatrix} -\lambda & 1\\ 1 & -\lambda \end{pmatrix} = \lambda^2 - 1 = 0 \implies \lambda = \pm 1 \quad \underline{\text{ok}}$$

 $\underline{\text{thm}}$ : If A is upper triangular, then the e-values are the diagonal elements.

$$\frac{\underline{\mathrm{pf}}}{A} = \begin{pmatrix} a_{11} & \cdots & a_{1n} \\ & \ddots & \vdots \\ 0 & & a_{nn} \end{pmatrix} \implies A - \lambda I = \begin{pmatrix} a_{11} - \lambda & \cdots & a_{1n} \\ & & \ddots & \vdots \\ 0 & & & a_{nn} - \lambda \end{pmatrix}$$

$$f_A(\lambda) = \det(A - \lambda I) = (a_{11} - \lambda) \cdots (a_{nn} - \lambda) = 0 \Rightarrow \lambda = a_{ii} \text{ for some } i \quad \underline{\text{ok}}$$

$$\underline{\text{recall}}: A = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix} \implies B_{GS} = \begin{pmatrix} 0 & \frac{1}{2} \\ 0 & \frac{1}{4} \end{pmatrix}$$

$$\lambda_1 = 0$$
 is an e-value of  $B_{GS}$  with e-vector  $v_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ , check:  $Bv_1 = \lambda v_1$ 

$$\lambda_2 = \frac{1}{4} \dots v_2 = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$$
, check:  $Bv_2 = \lambda v_2$ 

$$e_0 = x - x_0 = \begin{pmatrix} 1 \\ 1 \end{pmatrix} - \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} = v_2 - v_1$$

$$e_1 = Be_0 = B(v_2 - v_1) = Bv_2 - Bv_1 = \lambda_2 v_2 - \lambda_1 v_1$$

$$e_2 = Be_1 = B(\lambda_2 v_2 - \lambda_1 v_1) = \lambda_2^2 v_2 - \lambda_1^2 v_1$$

$$e_k = \lambda_2^k v_2 - \lambda_1^k v_1 = \left(\frac{1}{4}\right)^k v_2 \implies ||e_k|| = \left(\frac{1}{4}\right)^k ||v_2||$$

This explains why  $||e_{k+1}|| = \frac{1}{4}||e_k||$ , even though  $||B_{GS}|| = \frac{1}{2}$ .

# question

What determines the convergence rate of an iterative method?

 $\underline{\operatorname{def}}: \rho(B) = \max\{|\lambda| : \lambda \text{ is an e-value of } B\}: \underline{\operatorname{spectral radius}} \text{ of } B$  $_{\rm thm}$ 

- 1.  $||e_{k+1}|| \le ||B|| \cdot ||e_k||$  for all  $k \ge 0$ : error bound
- 2.  $||e_{k+1}|| \sim \rho(B) \cdot ||e_k||$  as  $k \to \infty$ : asymptotic relation

This means that  $\lim_{k\to\infty} \frac{||e_{k+1}||}{||e_k||} = \rho(B)$ .

Hence the spectral radius of the iteration matrix  $\rho(B)$  determines the convergence rate of an iterative method.

pf

- 1. recall :  $e_{k+1} = Be_k \implies ||e_{k+1}|| = ||Be_k|| \le ||B|| \cdot ||e_k||$
- 2. Math 571 (but the idea is the same as in the example above)

$$e_0 = \alpha_1 v_1 + \alpha_2 v_2 \implies e_k = B^k e_0 = \alpha_1 \lambda_1^k v_1 + \alpha_2 \lambda_2^k v_2 = \lambda_1^k \left( \alpha_1 v_1 + \left( \frac{\lambda_2}{\lambda_1} \right)^k \alpha_2 v_2 \right) \quad \underline{\text{ok}}$$

$$\underline{\text{recall}} : A = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix} \implies B_J = \begin{pmatrix} 0 & \frac{1}{2} \\ \frac{1}{2} & 0 \end{pmatrix} \implies \rho(B_J) = \frac{1}{2}$$

$$B_{GS} = \begin{pmatrix} 0 & \frac{1}{2} \\ 0 & \frac{1}{2} \end{pmatrix} \Rightarrow \rho(B_{GS}) = \frac{1}{4} \qquad \underline{\text{ok}}$$

13 Thurs 2/21

<u>question</u>: Are there faster methods?

Jacobi (1804-1851), Gauss (1777-1855), Seidel (1821-1896)

Richardson (1881-1953): numerical weather forecasting

$$Ax = b \ , \ A = L + D + U$$

Recall the Gauss-Seidel method.

$$(L+D)x_{k+1} = -Ux_k + b \Leftrightarrow Dx_{k+1} = Dx_k - (Lx_{k+1} + (D+U)x_k - b)$$

Now let  $\omega$  be a free parameter and consider a modified iteration.

$$Dx_{k+1} = Dx_k - \omega(Lx_{k+1} + (D+U)x_k - b)$$

$$\omega = 1 \Rightarrow GS$$
,  $\omega > 1$ : successive over-relaxation (SOR)

#### component form

$$a_{11}x_1^{(k+1)} = a_{11}x_1^{(k)} + \omega(b_1 - (a_{11}x_1^{(k)} + a_{12}x_2^{(k)} + a_{13}x_3^{(k)}))$$

$$a_{22}x_2^{(k+1)} = a_{22}x_2^{(k)} + \omega(b_2 - (a_{21}x_1^{(k+1)} + a_{22}x_2^{(k)} + a_{23}x_3^{(k)}))$$

$$a_{33}x_3^{(k+1)} = a_{33}x_3^{(k)} + \omega(b_3 - (a_{31}x_1^{(k+1)} + a_{32}x_2^{(k+1)} + a_{33}x_3^{(k)}))$$

ex

$$2x_1 - x_2 = 1 \implies 2x_1^{(k+1)} = 2x_1^{(k)} + \omega(1 - (2x_1^{(k)} - x_2^{(k)}))$$
$$-x_1 + 2x_2 = 1 \implies 2x_2^{(k+1)} = 2x_2^{(k)} + \omega(1 - (x_1^{(k+1)} + 2x_2^{(k)}))$$

matrix form

$$(\omega L + D)x_{k+1} = ((1-\omega)D - \omega U)x_k + \omega b \Rightarrow B_\omega = (\omega L + D)^{-1}((1-\omega)D - \omega U)$$

<u>ex</u>

$$\begin{pmatrix} 2 & 0 \\ -\omega & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}_{k+1} = \begin{pmatrix} 2(1-\omega) & \omega \\ 0 & 2(1-\omega) \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}_k + \omega \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$B_{\omega} = \begin{pmatrix} 2 & 0 \\ -\omega & 2 \end{pmatrix}^{-1} \begin{pmatrix} 2(1-\omega) & \omega \\ 0 & 2(1-\omega) \end{pmatrix} = \begin{pmatrix} 1-\omega & \frac{1}{2}\omega \\ \frac{1}{2}\omega(1-\omega) & \frac{1}{4}\omega^2 + 1 - \omega \end{pmatrix}$$

check: 
$$\omega = 1 \implies B_{\omega} = \begin{pmatrix} 0 & \frac{1}{2} \\ 0 & \frac{1}{4} \end{pmatrix}$$
: GS,  $\rho(B_{\omega}) = \frac{1}{4}$  ok

question: Can we choose  $\omega$  so that  $\rho(B_{\omega})$  is smaller?

<u>thm</u> (Young 1950)

14 Tues 2/26

- 1. If  $\rho(B_{\omega}) < 1$ , then  $0 < \omega < 2$ .
- 2. Assume A is symmetric, block tridiagonal, and positive definite (defined later).

Then  $\omega_* = \frac{2}{1 + \sqrt{1 - \rho(B_J)^2}}$  is the <u>optimal SOR parameter</u> in the sense that

$$\rho(B_{\omega_*}) = \min_{0 < \omega < 2} \rho(B_{\omega}) = \omega_* - 1 < \rho(B_{GS}) < \rho(B_J) < 1.$$

pf: Math 571 (sometimes)

return to example : 
$$\omega_* = \frac{2}{1 + \sqrt{1 - \rho(B_J)^2}} = \frac{2}{1 + \sqrt{1 - (\frac{1}{2})^2}} = \frac{4}{2 + \sqrt{3}} = 1.0718$$

Hence optimal SOR converges faster than GS.

<u>def</u>: A is <u>positive definite</u> if  $x^TAx > 0$  for all  $x \neq 0$ 

$$\underline{\text{ex } 1} : A = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix}$$
 is positive definite

$$\underline{\mathbf{pf}} : x^{T} A x = (x_{1}, x_{2}) \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix} \begin{pmatrix} x_{1} \\ x_{2} \end{pmatrix} = (x_{1}, x_{2}) \begin{pmatrix} 2x_{1} - x_{2} \\ -x_{1} + 2x_{2} \end{pmatrix} 
= 2(x_{1}^{2} + x_{2}^{2}) - 2x_{1}x_{2} = x_{1}^{2} + x_{2}^{2} + (x_{1} - x_{2})^{2} \ge 0$$

If  $x \neq 0$ , then either  $x_1 \neq 0$  or  $x_2 \neq 0$ , but in any case we have  $x^T A x > 0$ . ok

$$\underline{\text{ex } 2} : A = \begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix}$$
 is positive definite : hw

$$\underline{\text{ex } 3} : A = \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \text{ is } \underline{\text{not}} \text{ positive definite}$$

$$\underline{\mathbf{pf}}: x^T A x = (x_1, x_2) \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = x_1^2 + x_2^2 + 4x_1 x_2 : indefinite$$

for example: 
$$x = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \Rightarrow x^T A x = 1$$
,  $x = \begin{pmatrix} 1 \\ -1 \end{pmatrix} \Rightarrow x^T A x = -2$  ok

15

Tues 3/12

$$\frac{\text{ex } 4}{A_h} = \frac{1}{h^2} \begin{pmatrix}
2 & -1 & & & \\
-1 & 2 & -1 & & \\ & \ddots & \ddots & \ddots & \\ & & \ddots & \ddots & -1 \\ & & & -1 & 2
\end{pmatrix} : \text{dimension } n \times n \ , \ h = \frac{1}{n+1}$$

The matrix  $A_h$  represents the finite difference operator  $-D_+D_-$ ;  $A_h$  is symmetric, tridiagonal, and positive definite, and hence Young's theorem applies.

<u>note</u>: The real advantage of iterative methods, in comparison with direct methods, is for BVPs in more than one dimension.

### 3.9 two-dimensional BVP

<u>problem</u>: A metal plate has a square shape. The plate is heated by internal sources and the edges are held at a given temperature. Find the temperature at points inside the plate.

$$D = \{(x, y) : 0 \le x, y \le 1\}$$
: plate domain

$$\phi(x,y)$$
: temperature

$$f(x,y)$$
: heat sources ,  $g(x,y)$ : boundary temperature

Then  $\phi(x,y)$  satisfies the following two equations.

1. 
$$-\Delta \phi = -\nabla^2 \phi = -\left(\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2}\right) = f \text{ for } (x, y) \text{ in } D : \underline{\text{Poisson equation}}$$

Laplace operator

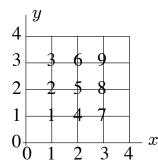
(note: This equation arises in many areas, e.g. if f is a charge/mass distribution, then  $\phi$  is the electrostatic/gravitational potential.)

2. 
$$\phi = g$$
 for  $(x, y)$  on  $\partial D$ : Dirichlet boundary condition

finite-difference scheme

$$h = \frac{1}{n+1}$$
: mesh size ,  $(x_i, y_j) = (ih, jh)$  ,  $i, j = 0, ..., n+1$ : mesh points

$$\underline{\mathbf{ex}}: n=3, h=\frac{1}{4}$$



$$\phi(x_i, y_i)$$
: exact solution

$$w_{ij}$$
: numerical solution

ordering of mesh points : 
$$w_{11}, w_{12}, \ldots$$

$$-\left(D_{+}^{x}D_{-}^{x}w_{ij}+D_{+}^{y}D_{-}^{y}w_{ij}\right)=f_{ij} : \text{ finite-difference equations}$$

$$-\left(\frac{w_{i+1,j}-2w_{ij}+w_{i-1,j}}{h^{2}}+\frac{w_{i,j+1}-2w_{ij}+w_{i,j-1}}{h^{2}}\right)=f_{ij}$$

$$\frac{1}{h^{2}}\left(4w_{ij}-w_{i+1,j}-w_{i-1,j}-w_{i,j+1}-w_{i,j-1}\right)=f_{ij}$$

$$\bullet i,j+1$$

Consider what happens near the boundary.

$$(i,j) = (1,1) \Rightarrow \frac{1}{h^2} (4w_{11} - w_{21} - w_{01} - w_{12} - w_{10}) = f_{11}$$
$$\Rightarrow \frac{1}{h^2} (4w_{11} - w_{21} - w_{12}) = f_{11} + \frac{1}{h^2} (g_{01} + g_{10})$$

Write the equations for  $w_{ij}$  in matrix form.

1	2	3	4	5	6	7	8	9
$w_{11}$	$w_{12}$	$w_{13}$	$w_{21}$	$w_{22}$	$w_{23}$	$w_{31}$	$w_{32}$	$w_{33}$
4	-1		-1					
-1	4	-1		-1				
	-1	4			-1			
$\overline{-1}$			4	-1		-1		
	-1		-1	4	-1		-1	
		-1		-1	4			-1
			-1			4	-1	
				-1		-1	4	-1
					-1		-1	4

$$A_h w_h \, = \, f_h \; , \; A_h = \left( \begin{array}{cccc} T & -I & & & \\ -I & T & -I & & & \\ & \ddots & \ddots & \ddots & \\ & & \ddots & \ddots & -I \\ & & & -I & T \end{array} \right)$$

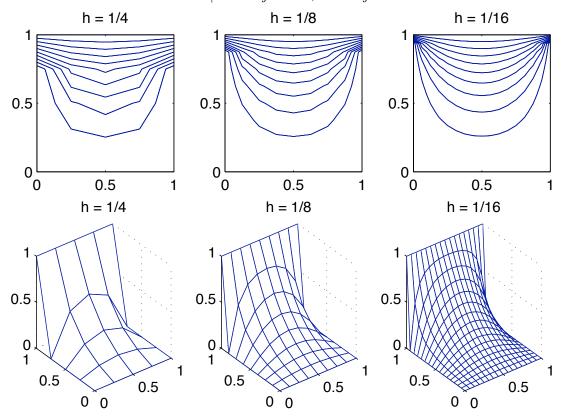
 $T:\, n\times n$  , symmetric , tridiagonal

 $A_h:\,n^2\times n^2$  , symmetric , block tridiagonal , positive definite  $\,$  (pf : omit)

temperature distribution on a metal plate : no heat sources, one side heated differential equation :  $\phi_{xx} + \phi_{yy} = 0$ 

boundary conditions :  $\phi(x,1) = 1$  ,  $\phi(x,0) = \phi(0,y) = \phi(1,y) = 0$ 

finite-difference scheme :  $D_+^x D_-^x w_{ij} + D_+^y D_-^y w_{ij} = 0$ 



<u>above</u>: solution of linear system  $A_h w_h = f_h$  for given mesh size h <u>below</u>: number of iterations k required for each method initial guess = zero vector, stopping criterion:  $||r_k||/||r_0|| \le 10^{-4}$ 

Jacobi	h	k	$\rho(B)$
	1/4	26	0.7071
	1/8	96	0.9239
	1/16	334	0.9808
Gauss-Seidel	h	k	$\rho(B)$
	1/4	15	0.5000
	1/8	51	0.8536
	1/16	172	0.9619
optimal SOR	h	k	$\rho(B)$
	1/4	9	0.1716
	1/8	18	0.4465
	1/16	34	0.6735

note

- 1. For each method, more iterations are needed as the mesh size  $h \to 0$ . Hence refining the mesh yields a more accurate solution of the BVP, but the computational cost increases.
- 16 Thurs 3/14
- 2. For a given mesh size h, SOR converges the fastest, then GS, and then J.
- 3. Explicit formulas for  $\rho(B)$  can be derived in this example. (Math 571)

$$\rho(B_J) = \cos \pi h \sim 1 - \frac{1}{2}\pi^2 h^2$$

$$\rho(B_{GS}) = \cos^2 \pi h \sim 1 - \pi^2 h^2$$

$$\rho(B_{\omega_*}) = \frac{2}{1 + \sqrt{1 - \rho(B_J)^2}} - 1 = \frac{1 - \sin \pi h}{1 + \sin \pi h} \sim \frac{1 - \pi h}{1 + \pi h} \sim 1 - 2\pi h$$

This shows that  $\rho(B) \to 1$  as  $h \to 0$  (confirming that the iteration slows down as the mesh is refined). The formulas also show that  $\rho(B_{\omega_*}) < \rho(B_{GS}) < \rho(B_J) < 1$  (confirming that SOR converges the fastest, then GS, and then J).

4. Consider what happens if Gaussian elimination is used instead of J/GS/SOR.

$$\begin{pmatrix} \overline{4} & -\overline{1} & 0 & -\overline{1} & 0 & 0 & 0 & 0 & 0 \\ -1 & 4 & -1 & 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & -1 & 4 & 0 & 0 & -1 & 0 & 0 & 0 \\ -1 & 0 & 0 & 4 & -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & -1 & 4 & -1 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 & 4 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & -1 & 0 & 4 & -1 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & -1 & 4 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & -1 & 4 \end{pmatrix}$$

- a)  $A_h$  is a <u>band matrix</u>, i.e.  $a_{ij} = 0$  for |i j| > m, where m is the <u>bandwidth</u> (in this example we have m = 3).
- b) As the elimination proceeds, zeros inside the band can become non-zero (this is called <u>fill-in</u>), but zeros outside the band are preserved. Hence we can adjust the limits on the loops to reduce the operation count for Gaussian elimination from  $O(n^3)$  to  $O(nm^2)$ .
- c) Due to fill-in, more memory needs to be allocated than is required for the original matrix  $A_h$ . This is a disadvantage in comparison with iterative methods like J/GS/SOR which preserve the <u>sparsity</u> of  $A_h$ .

# final comments on linear systems

1. <u>comparison of operation counts</u>: two-dimensional BVP

mesh size :  $h = \frac{1}{n+1}$ 

typical equation :  $\frac{1}{h^2}(4w_{ij} - w_{i+1,j} - w_{i-1,j} - w_{i,j+1} - w_{i,j-1}) = f_{ij}$ 

vector  $w_{ij}$  has length  $n^2$ 

matrix  $A_h$  has dimension  $n^2 \times n^2$  and bandwidth m = n

a) Gaussian elimination :  $O((n^2)^3) = O(n^6)$  ops

banded Gaussian elimination :  $O(n^2m^2) = O(n^4)$  ops

b) iterative methods

cost per iteration :  $O(n^2)$  ops (roughly the same for J/GS/SOR)

stopping criterion :  $\frac{||r_k||}{||r_0||} = \epsilon \implies \rho(B)^k = \epsilon \implies k = \frac{\log \epsilon}{\log \rho(B)}$ 

J, GS 
$$\Rightarrow \rho(B) \sim 1 - ch^2 \Rightarrow \log \rho(B) \sim \log(1 - ch^2) \sim -ch^2$$
  
 $\Rightarrow k \sim \frac{\log \epsilon}{ch^2} = O(n^2) \text{ iterations}$ 

$$\Rightarrow$$
 total cost =  $O(n^2) \times O(n^2) = O(n^4)$  ops

SOR 
$$\Rightarrow \rho(B) \sim 1 - ch$$

$$\Rightarrow k \sim \frac{\log \epsilon}{-ch} = O(n) \text{ iterations}$$

$$\Rightarrow$$
 total cost =  $O(n^2) \times O(n) = O(n^3)$  ops

2. developments after SOR

conjugate gradient method

FFT = fast Fourier transform

multigrid

**GMRES** 

preconditioning:  $Ax = b \rightarrow PAx = Pb$ 

software

parallel

17 Tues 3/19