

First topic: Direct sums and quotient spaces

We start with a homework problem:

9. Let  $W_1$  and  $W_2$  be subspaces of a vector space  $V$  such that  $W_1 + W_2 = V$  and  $W_1 \cap W_2 = \{0\}$ . Prove that for each vector  $\alpha$  in  $V$  there are *unique* vectors  $\alpha_1$  in  $W_1$  and  $\alpha_2$  in  $W_2$  such that  $\alpha = \alpha_1 + \alpha_2$ .

In a bit more detail: Let  $V$  be a vector space and let  $X$  and  $Y$  be subspaces. Show that the following are equivalent:

1. Every vector in  $V$  can be written in exactly one way as  $\vec{x} + \vec{y}$  for  $\vec{x} \in X$  and  $\vec{y} \in Y$ .
2. Every vector in  $V$  can be written as  $\vec{x} + \vec{y}$  for  $\vec{x} \in X$  and  $\vec{y} \in Y$ , and  $X \cap Y = \{0\}$ .

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**Proof:** In either case, we are assuming that every vector can be written as  $\vec{x} + \vec{y}$ .

(1)  $\implies$  (2): If  $\vec{u}$  is in  $X \cap Y$ , then  $\vec{x} + \vec{y} = (\vec{x} + \vec{u}) + (\vec{y} - \vec{u})$ . This would give multiple formulas for the same vector unless  $\vec{u} = \vec{0}$ .

(2)  $\implies$  (1): Suppose, to the contrary, that  $\vec{x}_1 + \vec{y}_1 = \vec{x}_2 + \vec{y}_2$ .

Then  $\vec{x}_1 - \vec{x}_2 = \vec{y}_2 - \vec{y}_1$ , so assumption (2) tells us that

$\vec{x}_1 - \vec{x}_2 = \vec{y}_2 - \vec{y}_1 = 0$ , and we have  $\vec{x}_1 = \vec{x}_2$  and  $\vec{y}_1 = \vec{y}_2$ .  $\square$

In this case, we'll say that  $V = X \oplus Y$ .

For example,  $\mathbb{R}^3 = \left\{ \begin{bmatrix} x \\ y \\ z \end{bmatrix} : x + y + z = 0 \right\} \oplus \left\{ \begin{bmatrix} t \\ t \\ t \end{bmatrix} \right\}$ .

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If  $\vec{x}_1, \vec{x}_2, \dots, \vec{x}_m$  is a basis of  $X$ , and  $\vec{y}_1, \vec{y}_2, \dots, \vec{y}_n$  is a basis of  $Y$ , then  $\vec{x}_1, \vec{x}_2, \dots, \vec{x}_m, \vec{y}_1, \vec{y}_2, \dots, \vec{y}_n$  is a basis of  $V$ . In particular,  $\dim V = \dim X + \dim Y$ .

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So, when we write vectors in the coordinates of this basis, the  $X$ -entries come first and then the  $Y$ -entries. Similarly, if  $V_1 = X_1 \oplus Y_1$  and  $V_2 = X_2 \oplus Y_2$ , then linear transformations  $V_1 \rightarrow V_2$  are given by block matrices.

$$\left[ \begin{array}{c|c} X_1 \rightarrow X_2 & Y_1 \rightarrow X_2 \\ \hline X_1 \rightarrow Y_2 & Y_1 \rightarrow Y_2 \end{array} \right].$$

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Let  $X$  and  $Y$  be two vector spaces over the same field  $F$ . We define the vector space  $X \boxplus Y$  as follows:

- The elements of  $X \boxplus Y$  are ordered pairs  $(\vec{x}, \vec{y})$  with  $\vec{x} \in X$  and  $\vec{y} \in Y$ .
- Addition is defined as  $(\vec{x}_1, \vec{y}_1) + (\vec{x}_2, \vec{y}_2) = (\vec{x}_1 + \vec{x}_2, \vec{y}_1 + \vec{y}_2)$ .
- Scalar multiplication is defined as  $c(\vec{x}_1, \vec{y}_1) = (c\vec{x}_1, c\vec{y}_1)$ .

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So, if  $X$  and  $Y$  are both subspaces of  $V$  and  $V = X \oplus Y$ , then  $X \boxplus Y$  is isomorphic to  $X \oplus Y$ , by  $(\vec{x}, \vec{y}) \mapsto \vec{x} + \vec{y}$ . But we are allowed to talk about  $X \boxplus Y$  without starting with a subspace that  $X$  and  $Y$  are both contained in.

Finally, quotient spaces. Let  $V$  be a vector space and let  $X$  be a subspace. Then there are many different subspaces  $Y$  with  $V = X \oplus Y$ .

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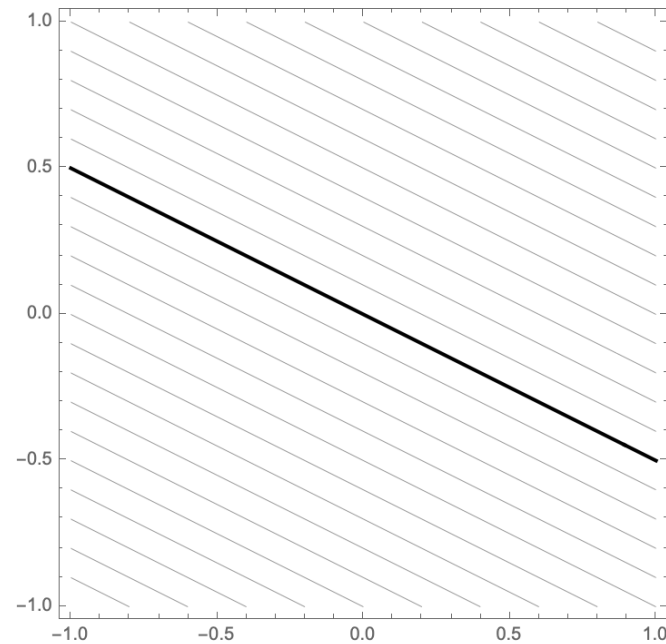
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One answer, for finite dimensional real vector spaces, is  $X^\perp = \{\vec{y} : \langle \vec{y}, \vec{x} \rangle = 0 \text{ for all } \vec{x} \in X\}$ . But that isn’t the answer I am talking about today.

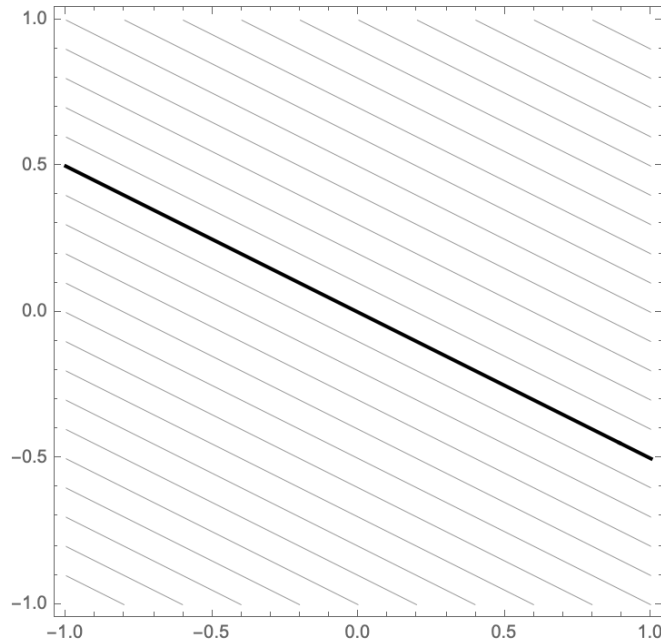
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Is there some natural way to talk about “the part of  $V$  which isn’t  $X$ ”?

Define  $\vec{v}_1 \equiv \vec{v}_2 \pmod{X}$  if  $\vec{v}_1 - \vec{v}_2 \in X$ .



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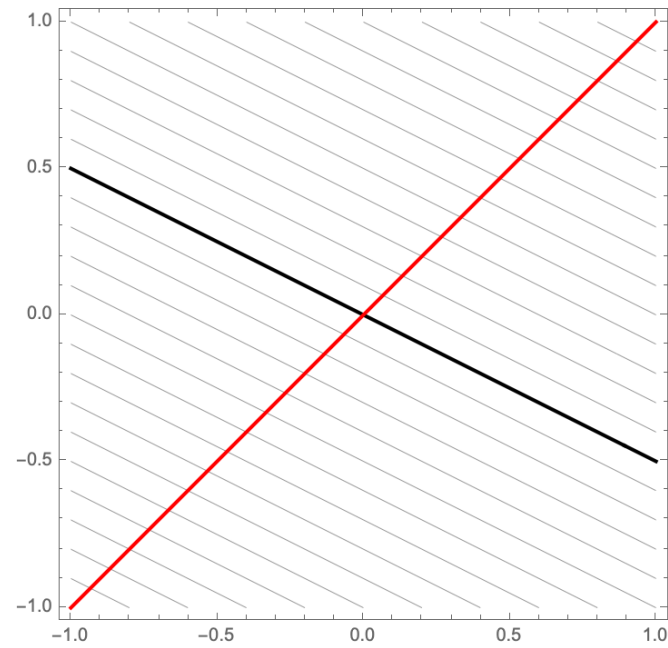


Check that

- If  $\vec{v}_1 \equiv \vec{v}_2$  and  $\vec{w}_1 \equiv \vec{w}_2$  then  $\vec{v}_1 + \vec{w}_1 \equiv \vec{v}_2 + \vec{w}_2$ .
- If  $\vec{v}_1 \equiv \vec{v}_2$  and  $c$  is a scalar then  $c\vec{v}_1 \equiv c\vec{v}_2$ .

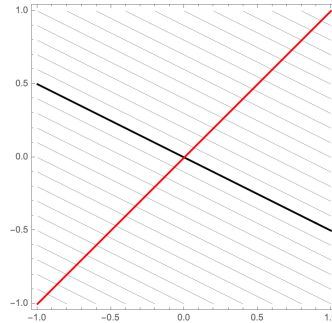
The elements of  $V/X$  are the equivalence classes for  $V/X$ , with addition and scalar multiplication defined as above.

If  $V = X \oplus Y$ , then  $Y \longrightarrow V \longrightarrow V/X$  is an isomorphism.



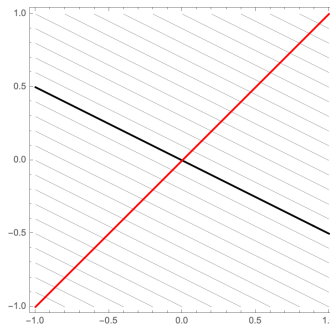


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**Proof:** Since  $Y \rightarrow V$  and  $V \rightarrow V/X$  are linear maps, the composite map is linear; we need to check that it is bijective. In other words, we need to check that, for each equivalence class  $\vec{z} + X$ , there is exactly one  $\vec{y} \in Y$  in  $\vec{z} + X$ .

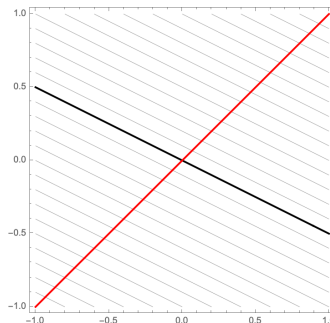
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Saying that  $\vec{y}$  is in  $\vec{z} + X$  is the same as saying that there is some  $\vec{x} \in X$  with  $\vec{y} = \vec{z} + \vec{x}$  or, in other words,  $\vec{z} = -\vec{x} + \vec{y}$ .

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So we have a bijective linear map, and thus an isomorphism.  $\square$



Topic Two: The rank nullity theorem, from two perspectives

**The rank nullity theorem** Let  $T : V \rightarrow W$  be a linear transformation, with  $\dim V < \infty$ . Then

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**First proof (matrices)** Let's assume  $W$  is also finite dimensional, and identify  $V$  with  $F^m$  and  $W$  with  $F^n$ . So  $T$  is given by an  $n \times m$  matrix  $A$ . Then

$$\dim V = \text{number of columns of } A$$

$$\dim \text{Ker}(T) = \text{number of free columns of rref}(A)$$

$$\dim \text{Image}(T) = \text{number of pivot columns of rref}(A)$$

$$\#(\text{columns}) = \#(\text{free columns}) + \#(\text{pivot columns}). \quad \square$$

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Then the equivalence classes of  $\vec{v}_{k+1}, \vec{v}_{k+2}, \dots, \vec{v}_m$  form a basis of  $V/\text{Ker}(T)$ . Or, without talking about quotients,  $T(\vec{v}_{k+1}), T(\vec{v}_{k+2}), \dots, T(\vec{v}_m)$  is a basis of  $\text{Image}(T)$ .

In class, we proved the second way of framing this:  $T(\vec{v}_{k+1}), T(\vec{v}_{k+2}), \dots, T(\vec{v}_m)$  is a basis of  $\text{Image}(T)$ .

**Linear independence:** Suppose that we have a linear relation

$$c_{k+1}T(\vec{v}_{k+1}) + \dots + c_m T(\vec{v}_m) = \vec{0}. \text{ Then}$$

$T(c_{k+1}\vec{v}_{k+1} + \dots + c_m\vec{v}_m) = \vec{0}$ , so  $c_{k+1}\vec{v}_{k+1} + \dots + c_m\vec{v}_m$  is in

$\text{Ker}(T)$ . Since  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_k$  is a basis of  $\text{Ker}(T)$ , we can write

$$c_{k+1}\vec{v}_{k+1} + \dots + c_m\vec{v}_m = a_1\vec{v}_1 + \dots + a_k\vec{v}_k. \text{ Since the } \vec{v}_i \text{ are linearly}$$

independent, we have  $a_1 = a_2 = \dots = a_k = c_{k+1} = \dots = c_m = 0$

and, in particular,  $c_{k+1} = \dots = c_m = 0$ .

**Spanning:** Consider any vector  $\vec{w}$  in  $\text{Image}(T)$ . Then there is

some  $\vec{v} \in V$  with  $T(\vec{v}) = \vec{w}$ . Since the  $\vec{v}_i$  are a basis of  $V$ , we can

write  $\vec{v} = c_1\vec{v}_1 + \dots + c_k\vec{v}_k + c_{k+1}\vec{v}_{k+1} + \dots + c_m\vec{v}_m$ . But then,

applying  $T$ , we have

$$\vec{w} = T(\vec{v}) = c_1T(\vec{v}_1) + \dots + c_kT(\vec{v}_k) + c_{k+1}T(\vec{v}_{k+1}) + \dots + c_mT(\vec{v}_m)$$

$$= \vec{0} + \dots + \vec{0} + c_{k+1}T(\vec{v}_{k+1}) + \dots + c_mT(\vec{v}_m) = c_{k+1}T(\vec{v}_{k+1}) + \dots + c_mT(\vec{v}_m).$$



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Then the equivalence classes of  $\vec{v}_{k+1}, \vec{v}_{k+2}, \dots, \vec{v}_m$  form a basis of  $V/\text{Ker}(T)$ . Or, without talking about quotients,  $T(\vec{v}_{k+1}), T(\vec{v}_{k+2}), \dots, T(\vec{v}_m)$  is a basis of  $\text{Image}(T)$ .

So  $\dim \text{Ker}(T) = k$ ,  $\dim \text{Image}(T) = m - k$  and  $\dim V = m$ .  $\square$

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What did we gain from this abstraction?

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- Perhaps, some intuition?